

**CHAPTER 35**  
**OPERATION OF ALL-TERRAIN VEHICLES**  
*S.F. 9*

**AN ACT** relating to the operation of all-terrain vehicles subject to penalties provided by law.

*Be It Enacted by the General Assembly of the State of Iowa:*

Section 1. Section 321.1, subsection 16, Code 1985, is amended by adding the following new lettered paragraph:

NEW LETTERED PARAGRAPH. d. All-terrain vehicles.

Sec. 2. Section 321.1, Code 1985, is amended by adding the following new subsection:

NEW SUBSECTION. "All-terrain vehicle" means a motor vehicle designed to travel on three or more wheels and designed primarily for off-road use but not including farm tractors, construction equipment, forestry vehicles or lawn and grounds maintenance vehicles.

Sec. 3. NEW SECTION. 321.234A ALL-TERRAIN VEHICLES.

All-terrain vehicles shall be operated on a highway only between sunrise and sunset and only when the operation on the highway is incidental to the vehicle's use for agricultural purposes. A person operating an all-terrain vehicle on a highway shall have a valid operator's license and the vehicle shall be operated at speeds of less than thirty miles per hour. When operated on a highway, an all-terrain vehicle shall have a bicycle safety flag which extends not less than five feet above the ground attached to the rear of the vehicle. The bicycle safety flag shall be triangular in shape with an area of not less than thirty square inches, be day-glow in color, and shall be in lieu of the reflective equipment required by section 321.383.

Approved April 23, 1985

---

**CHAPTER 36**  
**OFFICE OF APPELLATE DEFENDER**  
*S.F. 200*

**AN ACT** relating to the office of the appellate defender.

*Be It Enacted by the General Assembly of the State of Iowa:*

Section 1. Section 13B.4, Code 1985, is amended to read as follows:

**13B.4 DUTIES OF APPELLATE DEFENDER.**

The appellate defender shall represent indigents on appeal in criminal cases and on appeal in proceedings to obtain postconviction relief when appointed to do so by the district court in